## **CLAIMS**

What is claimed is:

1. A method for communicating information in a distributed media network, the method comprising:

automatically transferring at least one of media, data and service to a view of at least one of a first media processing system and a first personal computer within the distributed media network; and

automatically routing said automatically transferred at least one of media, data and service from said view of said at least one of said first media processing system and said first personal computer to a view of at least one of a second media processing system and a second personal computer.

- 2. The method according to claim 1, further comprising consuming said routed at least one of media, data and service by said at least one of said second media processing system and said second personal computer.
- 3. The method according to claim 2, further comprising controlling said consumption by said at least one of said second media processing system and said second personal computer by utilizing at least a first rule.
- 4. The method according to claim 2, further comprising scheduling said consumption of said at least one of said media, data and service by said at least one of said second media processing system and said second personal computer utilizing said at least a first rule.
- 5. The method according to claim 3, wherein said at least a first rule is a consumption rule.

- 6. The method according to claim 1, further comprising controlling said automatic transfer by utilizing at least a second rule.
- 7. The method according to claim 6, further comprising pre-defining said at a least one second rule.
- 8. The method according to claim 6, wherein said at least a second rule is a transfer rule.
- 9. The method according to claim 1, further comprising controlling said automatic routing utilizing at least a third rule.
- 10. The method according to claim 1, further comprising predefining said at least a third rule.
- 11. The method according to claim 9, wherein said at least a third rule is a routing rule.
- 12. A machine-readable storage having stored thereon, a computer program having at least one code section for communicating information in a distributed media network, the at least one code section being executable by a machine for causing the machine to perform steps comprising:

automatically transferring at least one of media, data and service to a view of at least one of a first media processing system and a first personal computer within the distributed media network; and

automatically routing said automatically transferred at least one of media, data and service from said view of said at least one of said first media processing system and said first personal computer to a view of at least one of a second media processing system and a second personal computer.

- 13. The machine-readable storage according to claim 12, further comprising code for consuming said routed at least one of media, data and service by said at least one of said second media processing system and said second personal computer.
- 14. The machine readable storage according to claim 13, further comprising code for controlling said consumption by said at least one of said second media processing system and said second personal computer by utilizing at least a first rule.
- 15. The machine readable storage according to claim 13, further comprising code for scheduling said consumption of said at least one of said media, data and service by said at least one of said second media processing system and said second personal computer utilizing said at least a first rule.
- 16. The machine readable storage according to claim 14, wherein said at least a first rule is a consumption rule.
- 17. The method according to claim 12, further comprising code for controlling said automatic transfer by utilizing at least a second rule.
- 18. The machine readable storage according to claim 17, further comprising code for pre-defining said at a least one second rule.
- 19. The machine readable storage according to claim 17, wherein said at least a second rule is a transfer rule.
- 20. The machine readable storage according to claim 12, further comprising code for controlling said automatic routing utilizing at least a third rule.
- 21. The machine readable storage according to claim 12, further comprising code for predefining said at least a third rule.

- 22. The machine readable storage according to claim 20, wherein said at least a third rule is a routing rule.
- 23. A system for communicating information in a distributed media network, the system comprising:

at least one processor that automatically transfers at least one of media, data and service to a view of at least one of a first media processing system and a first personal computer within the distributed media network; and

said at least one processor that automatically routes said automatically transferred at least one of media, data and service from said view of said at least one of said first media processing system and said first personal computer to a view of at least one of a second media processing system and a second personal computer.

- 24. The system according to claim 23, wherein said at least one processor consumes said routed at least one of media, data and service by said at least one of said second media processing system and said second personal computer.
- 25. The system according to claim 24, wherein said at least one processor controls said consumption by said at least one of said second media processing system and said second personal computer by utilizing at least a first rule.
- 26. The system according to claim 24, wherein said at least one processor schedules said consumption of said at least one of said media, data and service by said at least one of said second media processing system and said second personal computer utilizing said at least a first rule.
- 27. The system according to claim 25, wherein said at least a first rule is a consumption rule.

- 28. The system according to claim 23, wherein said at least one processor controls said automatic transfer by utilizing at least a second rule.
- 29. The system according to claim 28, wherein said at least one processor pre-defines said at a least one second rule.
- 30. The system according to claim 28, wherein said at least a second rule is a transfer rule.
- 31. The system according to claim 23, wherein said at least one processor controls said automatic routing utilizing at least a third rule.
- 32. The system according to claim 23, wherein said at least one processor predefines said at least a third rule.
- 33. The system according to claim 31, wherein said at least a third rule is a routing rule.
- 34. The system according to claim 23, wherein said at least one processor is at least one of a computer processor, a media peripheral processor, a media exchange system processor, a media processor system processor and a storage processor.